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, , Foley,

, , ADR(Additional Dialogue Recording), Foley

## Post Production

The video production process is divided into pre-production, production, and post-production. Among these, audio work takes place during the production stage, including location recording, while post-production involves tasks such as [Foley](#) and additional dialogue recording ([ADR](#)). The studios where these post-production tasks are carried out are referred to as post-production studios.

Post-production, in the context of filmmaking, refers to the [phase](#) where recorded audio materials are edited, mixed, sound designed, and enhanced to create the final audio tracks. During this stage, audio directors, sound designers, mixing engineers, and other professionals collaborate to provide appropriate audio environments and effects for the film.

The first step in post-production is audio editing, where various recorded audio tracks are edited to control the temporal and spatial flow and select the necessary parts. Dialogues, background music, sound effects, and other tracks are edited to create smooth transitions between scenes or emphasize specific elements.

Next, in the sound design [phase](#), special audio effects required for the film are created. During this stage, sounds that were not recorded during filming or imaginary sounds are generated to enhance the film's atmosphere or scenes. For example, adding explosions, airplane [noises](#), hallucinatory sounds, or combining intricate sound effects to augment the film's realism.

(Post recording) , ,

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## Foley

Foley<sup>1)</sup>

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Foley

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TV

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(Engineer) (Engine)

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- **(Post Production Sound Engineer):**

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- **(Sound Designer):**

- **Foley** (**Foley Artist**): Foley



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1)

[Foley](#)



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