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WASAPI

Windows Audio Session API

WASAPI Microsoft Windows
WASAPI

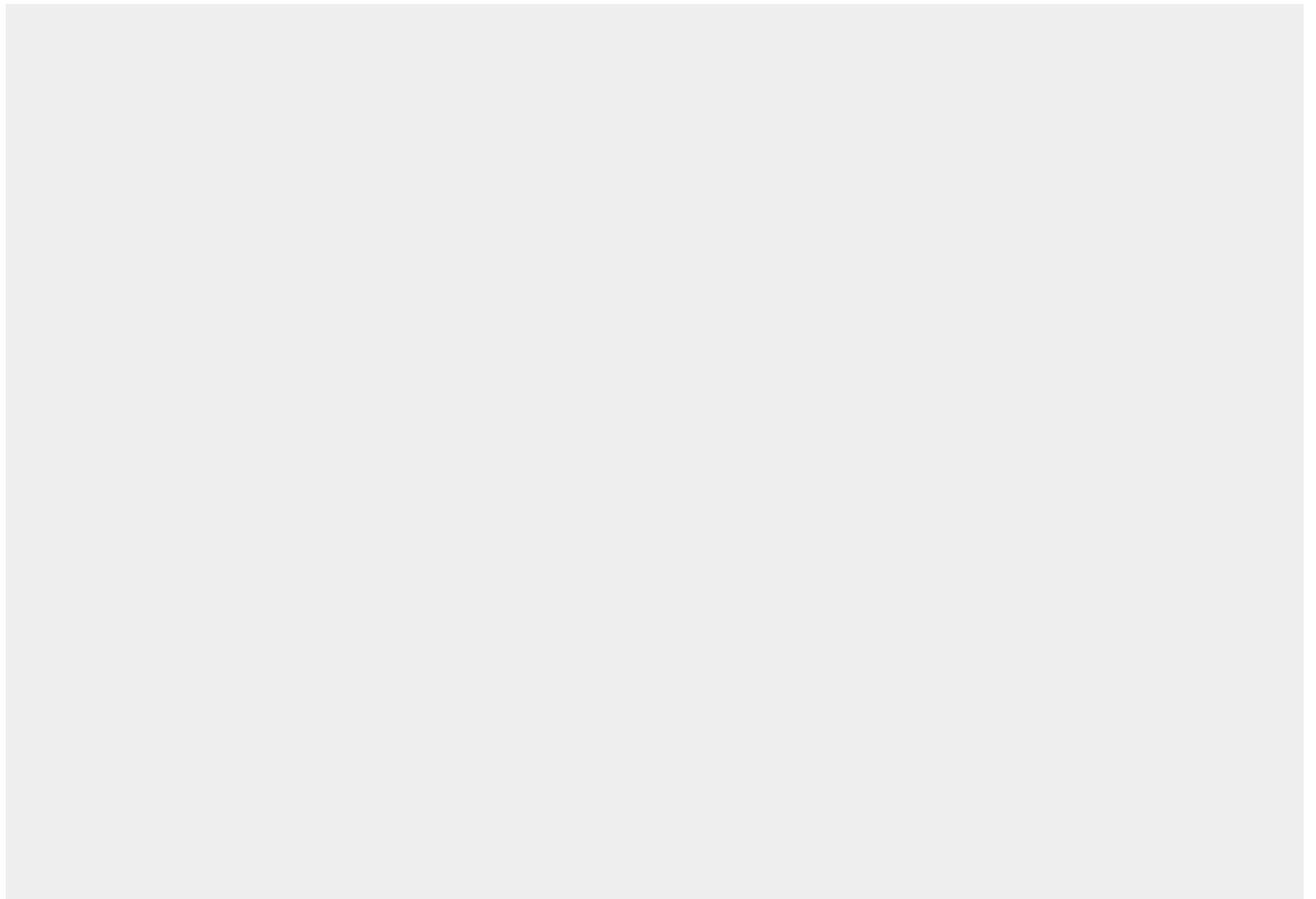
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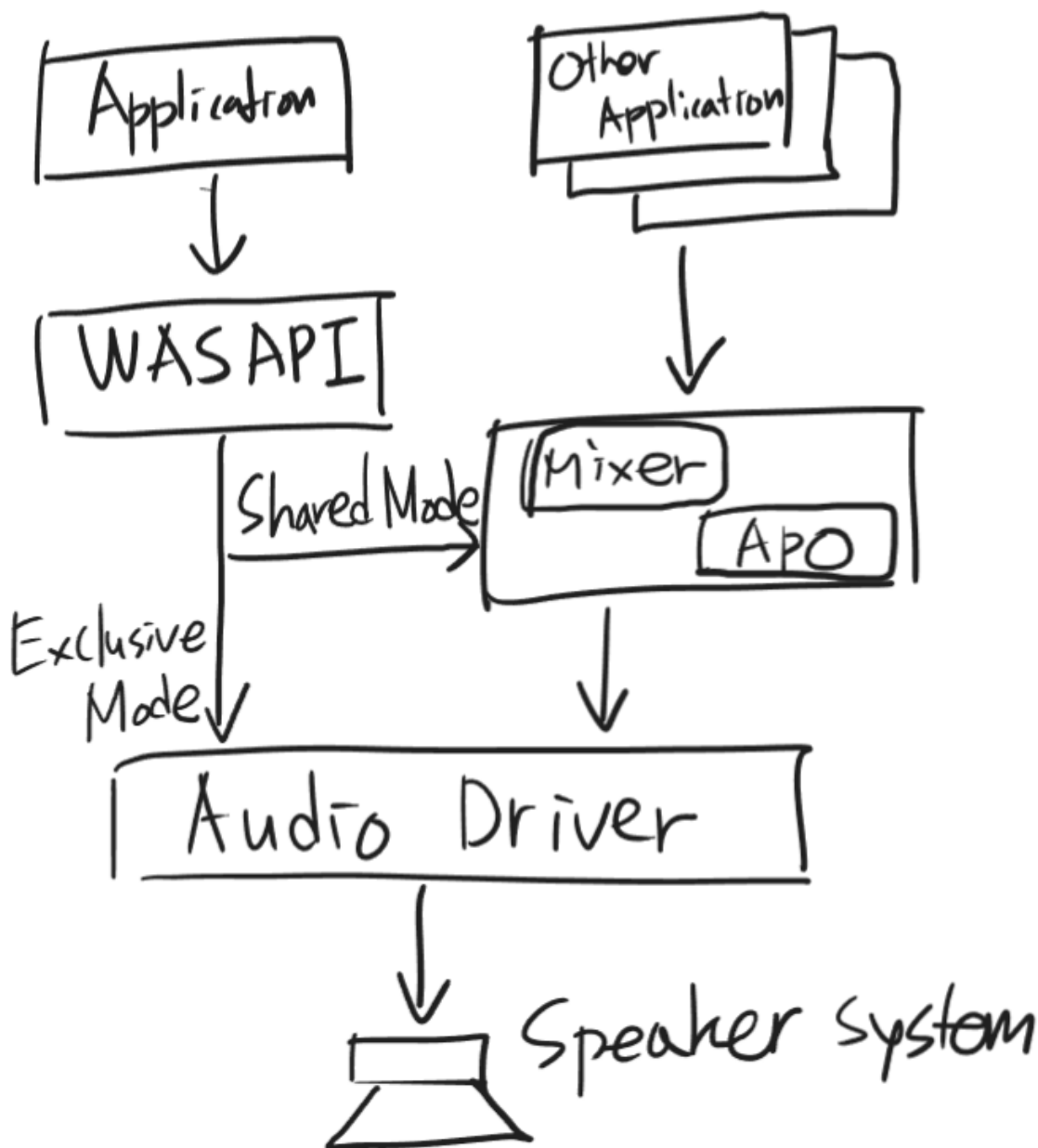
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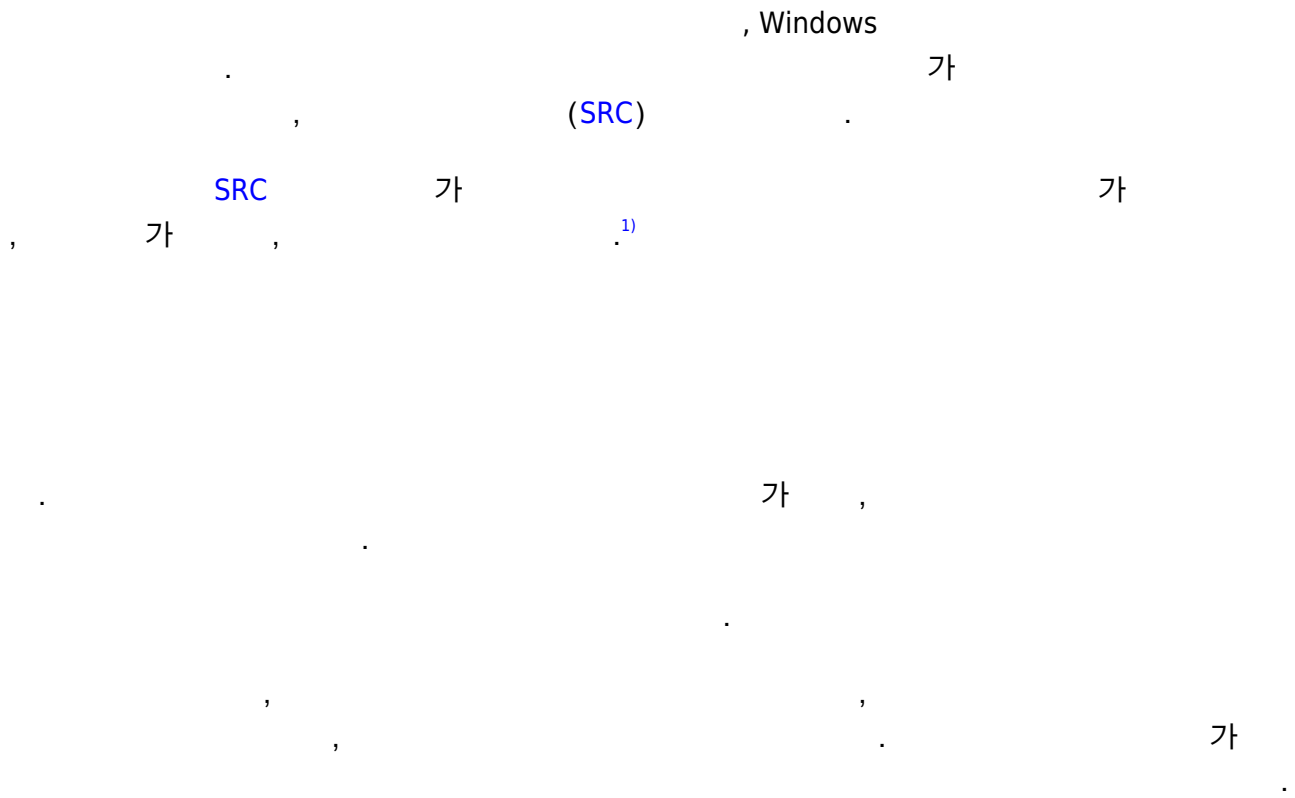
WASAPI, short for “Windows Audio Session API,” is an advanced audio API designed for interacting with audio devices on the Microsoft Windows operating system. WASAPI allows applications to have a closer and more precise interaction with audio devices, enabling finer control over audio streams. This API is available on Windows Vista and later versions of the operating system and was developed to provide higher quality audio and lower latency.

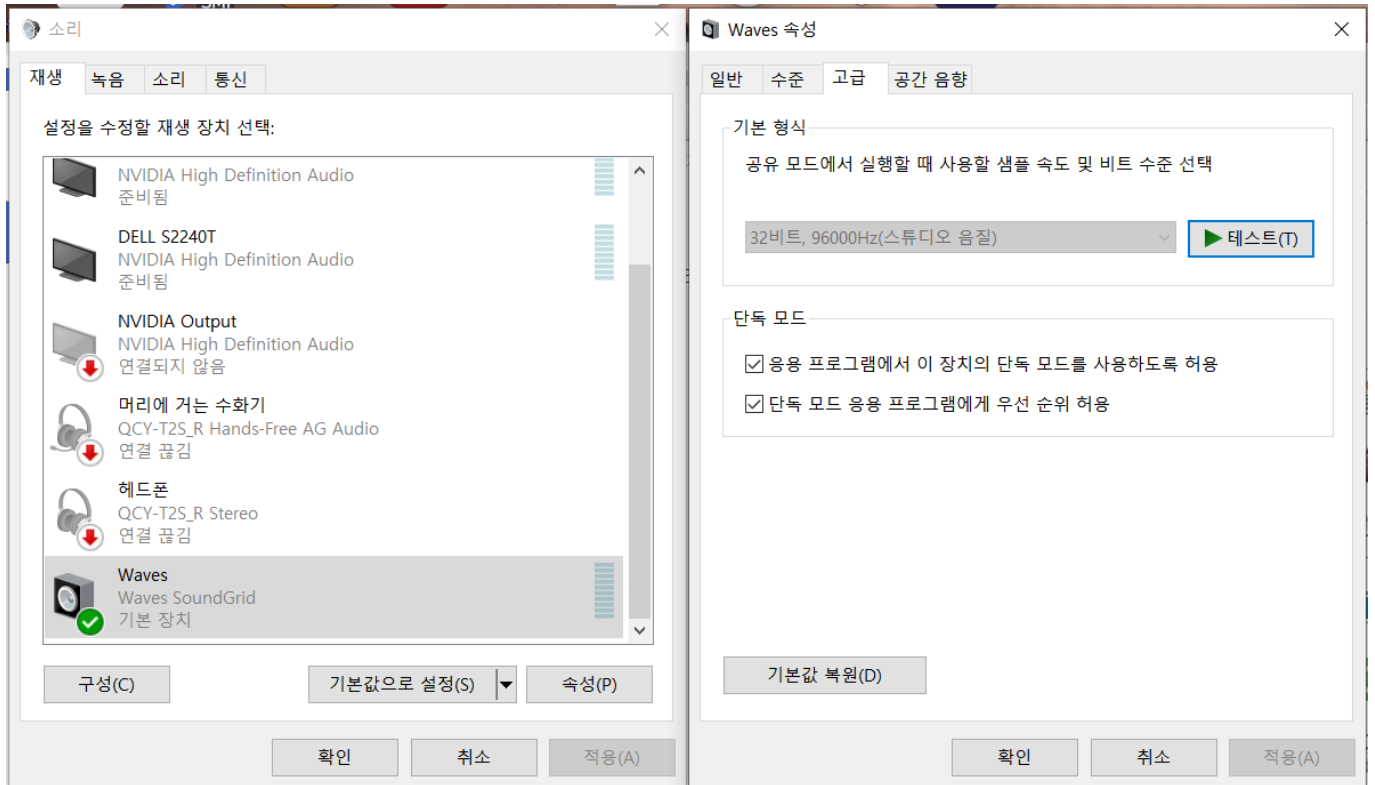
WASAPI operates in two main modes:

1. **Shared Mode:** In this mode, multiple applications can share a single audio device. Windows handles the mixing and management of audio streams, and applications open audio streams in shared mode for use. This mode is typically used for general multimedia playback and browsing sessions.

2. **Exclusive Mode:** In this mode, applications have direct control over the audio device through [WASAPI](#). Other applications cannot access the audio device, and the application has full control over the audio stream. This mode is used in applications where high-quality and low-[latency](#) audio is required, such as music production and audio recording.

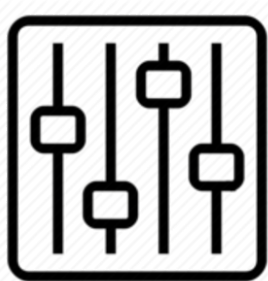
Using [WASAPI](#) allows applications to achieve more precise audio control and low-[latency](#) playback of audio streams. This is particularly useful in projects related to music production, sound engineering, and audio recording.





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